



Chords and Note Sequence Generation – A Text-based LSTM Approach

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Introduction

Music generation has long been a research topic in music technology field. Here I use deep learning to generate the chord and note sequences. It is generally based on LSTM(Long short-term memory). As a result, the model can generate the chord and note sequences successfully.

Demostration

The generated chords:

```
C:maj7 C:maj6 C:maj6 D:min7 D:min7 G:7 G:7 C:maj
C:maj C:maj C:maj D:min7 D:min7 G:7 G:7 C:maj7
C:maj7 A:min A:min D:min7 D:min7 G:7 G:7 E:min7
E:min7 A:7 A:min7 D:min7 D:min7 G:7 G:7 C:maj7
C:maj7 C:maj7 C:maj7 G:7 G:7 G:aug(b7) G:aug(b7)
C:maj7 C:maj7 C:maj7 C:maj7 D#:7 D#:7 G#:min7
C#:7 G:7 G:7 D:min7 D:min7 G:7 G:7 C:maj6 C:maj6
C:maj7 C:maj7
```

The generated note sequence:

```
170_no_70_52_6_no_59_46_3_no_63_48
11_no_58_47_5_no_67_44_365_cc_0_64_127
53_no_67_0_29_no_59_0_45_no_63_0_4_no_58_0
11_cc_0_64_0_20_no_70_0_48_no_63_21
12_no_69_41_2_no_57_40_4_no_59_42
131_cc_0_64_127_235_no_59_0_14_no_63_0
33_cc_0_64_0_24_no_68_55_53_no_68_0
1_no_71_63_179_no_77_0_48_no_72_0
65_no_72_0_2_no_74_71_17_no_37_42
30_cc_0_64_127_14_no_73_0_92_no_70_0
74_no_82_0_34_no_65_64
```

Data

For the chord progression part, 2487 original scores were used in the dataset. They were converted into .xlab format, and then transposed to the key of C. Then the chord features were extracted into a single text file. (The data was preprocessed by the .xlab format creator.)

A snippet of the chord text file	C#m7 F#7 BMaj7 D7 GMaj7 Bb7 EbMaj7 EbMaj7 Am7
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figure 1

For the note sequence part, I currently only used one single MIDI file. It was converted into a text file, which contains its noteOn, noteOff, control change, resolution and tempo info.

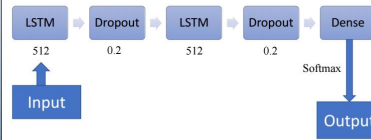
A snippet of the MIDI text file	rs_960_0_st_94_631579_0_cc_0_64_127 0_cc_0_64_0_0_cc_0_64_127_0_cc_0_64_0 0_cc_0_64_127_0_cc_0_64_0_12_no_39_44 119_cc_0_64_127_486_no_51_57_8_no_60_31 5_no_46_37_13_no_56_59_48_no_60_0 12_no_51_0_39_no_56_0_203_no_46_0 32_no_54_80_4_cc_0_64_0_1_no_49_75 6_no_63_72_23_no_59_46_2_no_60_49 56_no_60_0_113_cc_0_64_127_311_no_59_0 17_no_54_0_40_no_63_0_115_no_49_0 216_cc_0_64_0_0_no_65_92_4_no_61_92 1_no_56_98_21_no_51_83
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Procedure

For the chord progression part,
(1) First, read the chord text file, then make it a list. There are mainly 2 derived important lists – sentences, which contains a list of several chords and next_chars, which contains the chord after the several chords in the original file.
(2) Build the model. Here I use a single LSTM Sequential model.
(3) Train the model.
(4) Generate the chords and write them into a file.

For the note sequence part, it is quite similar, except that the input and output are different. And for the generated textfile, which is quite similar to figure 2, there's a post-processing step for the text. It's converting the text file into midi file.

Model



It is a very simple Sequential model with 2 LSTM layers and 2 Dropout layers.

Discussion and Results

The model can generate some valid chord and note sequences. However, for music improvising, the generated note sequence is not very auditorily satisfying. It is probably because of the improper processing of the time(MIDI tick) data.

Reference

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