## Making yourself into a work of art

Kiah Hardcastle<sup>1</sup> and Julie Makelberge<sup>2</sup>

<sup>1</sup>Neurobiology Department, <sup>2</sup>Graduate School of Business, Stanford University, Stanford CA 94305

(3)



(4)



(1)

(2)

data

**Pre-trained networks** 

VGG-19 (ImageNet)

face detector

OpenCV Haar-feature

Dlib landmark detector

Except for pre-trained

networks our approach

does not require training

## Introduction

We present a method by which one can integrate a person's face into an artistic portrait painting.

We drew upon existing techniques of face swapping and portrait-specific neural style transfer, and build on this previous work in several ways:

- · While a number of applications have focused on face swapping in recent years, they have generally been applied to photograph images with a similar style.
- · The few methodologies that have used neural style transfer combined with faceswapping have transferred the transferred the style of the artistic image to the headshot image, without putting the newly-styled headshot image into the artistic image.

We compare our results which are based on the work by Selim et al. to two implementations of the neural style transfer paper by Gatys et al.

**Prerequisites** 

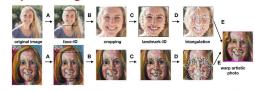
**Gatys loss**  $\mathcal{L}_{Total} = \sum_{l=1}^{L} \alpha_{l} \mathcal{L}_{Style}^{l} + \sum_{l=1}^{L} \beta_{l} \mathcal{L}_{Content}^{l}$ Where:  $\mathcal{L}_{Content} = \frac{1}{2 N_l D_l} \sum_{ij} (F_l[A_G] - F_l[A_C])_{ij}^2$  and  $\mathcal{L}_{Style} = \frac{1}{2N_{i}^{2}} \sum_{ij} (F_{l}[A_{G}]F_{l}[A_{G}]^{T} - F_{l}[A_{S}]F_{l}[A_{S}]^{T})_{ij}^{2}$ 

Methodology

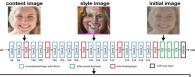
Selim adjustments to Gatys loss Replace  $F[A_C]$ in  $\mathcal{L}_{Style}$  with  $F[A_M] = F[A_C] \times G_{Clamped}$  where G is a gain map that enables transfer of local color distributions and is calculated as:

$$G = F[A_S]/(F[A_C] + \varepsilon)$$
 and  $G_{Clamped} = \max(\min(G, G_{max}), G_{min})$ 

## Pre-processing









Headshot photos



**Images** 









Convergence at ~300 steps Parameter search show limited changes Best results # of ite obtained with open-source4 implementation of Gatys











**Conclusion & Next Steps** 

Summary: Implemented custom version of portrait NST based on Selim et al., 2016 and extended work by including face-swapping Benchmarked against 2 implementations of Gatys et all, one implemented and one open source. Best results obtained from open-source Next steps: Investigate additional masks and color transfer techniques as in open source, Implement 3D landmark estimation for face pose 3) G. Bradski. The OpenCV Library. Dr. Dobb's Journal of Software Tools, 2000