

Image To LateX: A Neural Network Approach

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Introduction

We aimed to build an Optical Character Recognition for math expressions by neural network. Specifically, we were seeking for a supervised model that can learn to produce correct LATEX code from an image, without any knowledge of underlying language, and was simply trained end-to-end on real-world data.



Figure 1: Example of input image and output LTEX codes

Data Prepossessing

- (1) We used the raw dataset IM2LATEX-100K in [1] that each image contained a LATEX formula rendered on a full page.
- (2) We cropped the formula area, and group images of similar sizes to facilitate batching.
- (3) We divided the dataset into train (\approx 80,000 images), validation (\approx 8,000 images) and test set (\approx 8,000 images).

Observation & Motivation

(1) The following result from the Harvard team [1] indicated the difficulty in detecting the tiny symbols in math formula.

$$\begin{split} & \text{erg.}(i)j \cdot \text{quarted, } lite_i, l^p(l) \text{quarted, } lite_i, l^p(l) \text{quarted, } lite_i, l^p(l) \text{quarted}, \\ & f_{ij} = \partial_i a_j^k - \partial_j a_{i,1}^k, \\ & \text{predicted.}(i, (i))^i \cdot \text{quarted, } (i) \times , (i)^i \times (1) \cdot \text{quarted, } (j) \times , (i)^i \times (1), (e \\ & f_{ij} = \partial_i a_j^k - \partial_j a_{i,2}^k, \end{split}$$

Figure 2: The prediction messed up the superscript 's' by '8'

- (2) A possible reason might be the poor performance of CNN encoder [1]. Information of the tiny symbols was lost after several convolutions and max-poolings.
- (3) This observation motivated us to use DenseNet [2] architecture which contains shorter connections between layers close to the input and those close to the output.

DenseNet

DenseNet model consists of two parts:

- (1) Dense block
 - There were bottleneck layers with grow rate of 16/32/32/32 (4-Denseblock model) or 16/32/64 (3-Denseblock model) in each block after batch normalization.
 - Each layer took all preceding feature-maps as input and concatenated into a tensor.
- (2) Transition layer
 - The layers between two adjacent dense blocks were referred to as transition layers.

 Due to small model size, we didn't compression feature-map via convolution.

 Batch normalization was applied on the output of denseblock.
 - Max poolings were applied with kernel (2,2) and stride (2,2), (2,2), (2,1) and (1,2) for 4 dense block case.



Figure 3: Deep DenseNet with four dense blocks

Model & Approach

- (1) Densely Connected Network: We inputed images via DenseNet and got the output, whose shape was (batch size, $1/8 \times$ original height, $1/8 \times$ original width, 512).
- (2) Encoder: We used RNN decoder, getting initial state came from the output of DenseNet, with gated recurrent unit (GRU) to learn learn long-term dependencies.
- (3) Decoder: Among sequence-to-sequence models, we chose the attention model to focus on contents which might be useful for prediction.

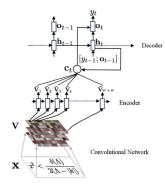


Figure 4: Network structure

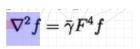


Figure 5: Attention model

learning rate	0.001/0.0001
Numbers of feature maps	512
GRU cell size	256
embedding size	80
attention size	256
batch size	20

Table 1: Hyper parameters

Results & Discussion

To evaluate the result, we tracked the accuracy of predicted latex codes and the true latex codes by the BLEU score and Edit Distance.

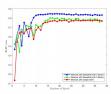


Figure 6: BLEU score



Table 2: Experiment results

Discussion

- The results of DenseNet models were better than CNNEnc[1] and baseline CNN model, because bottleneck layers were closely connected and more features from shallower layers could be directly transferred into deeper layers.
- (2) The training for DenseNet model was more efficient compared with baseline CNN model, because of parameter efficiency of densenet.

Future works

- (1) We'd like to apply beam search to improve the RNN network, which as an approximate search often works far better than the greedy approach.
- (2) Our research can be scaled from printed mathematical formulas images to the hand written mathematical formulas images.

References

- a [1] Yuntian Deng and Anssi Kanervisto and Alexander M. Rush. What You Get Is What You See: A Visual Markup Decompiler. arXiv preprint arXiv:1609.04938, 2016.
- a [2] Gao Huang and Zhuang Liu and Kilian Q. Weinberger. Densely Connected Convolutional Networks. arXiv preprint arXiv:1608.06993, 2016.