

Deep Learning for Efficient Riverine Bathymetry Inversion

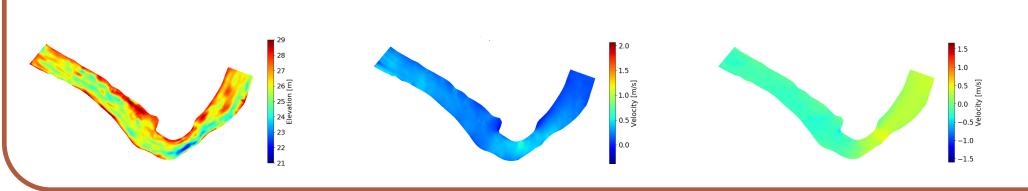
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INTRODUCTION

- Shipping, navigation, and flood risk assessment for a river are assisted by having the river's bathymetry profile [2].
- Direct measurements and numerical methods based on more easily measurable data (e.g., surface velocity profiles) such as [2] are timeconsuming and expensive.
- This project uses a combination of fully-connected and convolutional neural networks to improve the accuracy and runtime of the baseline method, PCGA (principal component geostatistical approach) [2].

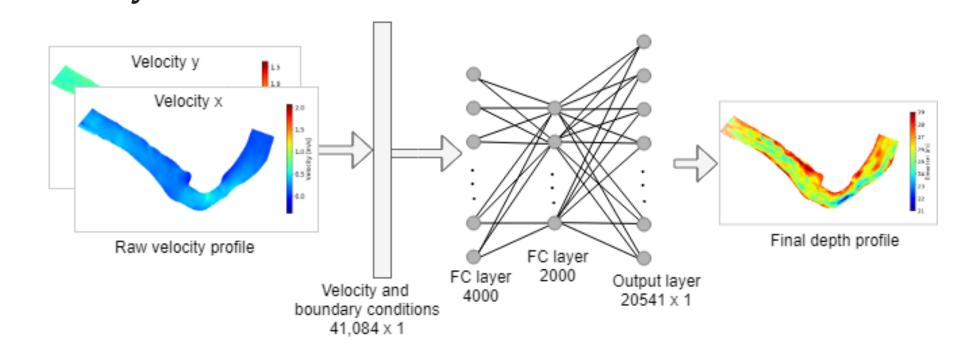
DATASET

- Synthetic data generated by the U.S. Army Corps of Engineers' AdH library [1] on bathymetry profile of a section of the Savannah River.
- 851 samples: velocity and boundary conditions as inputs and depth profiles as outputs. Input data is reshaped for each architecture.
- 60/20/20 train/dev/test split.
- A sample of the true depth, surface velocity x, and surface velocity y:

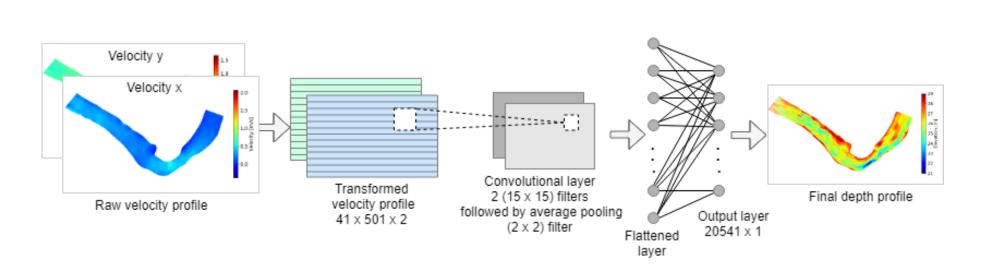


METHODS

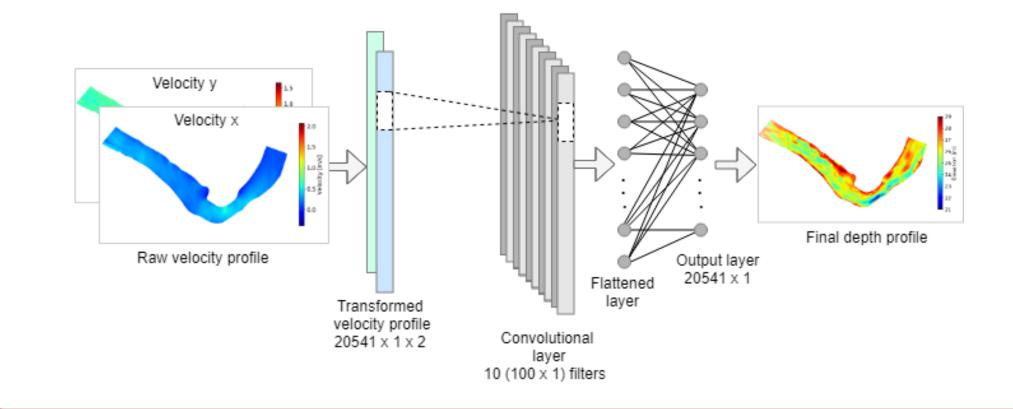
- Metrics
- RMSE: $J(x) = \sqrt{\frac{\sum_{i=1}^{n} (y_i \hat{y}_i)^2}{m}}$
- Prediction time
- Loss function: **MSE**
- Exception: **MAE** superior for 1D convolution.
- Three architectures investigated:
 - Fully Connected



2D Convolution



- 1D Convolution



RESULTS

| Architecture | Train RMSE (m) | Dev RMSE (m) | Test RMSE (m) | Training Time (s) | Prediction Time Per Sample (s) |
|------------------|-------------------|-----------------|------------------|----------------------|--------------------------------|
| Fully connected | 0.388 | 0.584 | 0.268 | 593.701 | 0.121 |
| 2D convolutional | 0.378 | 0.570 | 0.258 | 911.767 | 0.139 |
| 1D convolutional | 0.254 | 0.563 | 0.271 | 1131.783 | 0.133 |
| PCGA (baseline) | - | _ | 0.7 | - | 1 hour |

Table 1: Best results for each architecture



Figure 1: 1) True depth profile with 2) a good (low RMSE) prediction.

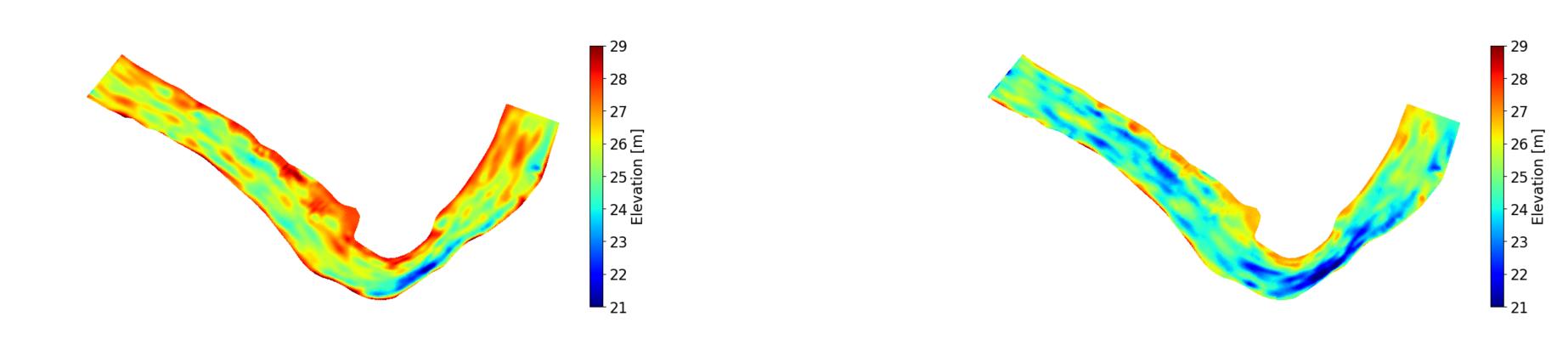


Figure 2: 1) True depth profile with 2) a poor (high RMSE) prediction.

FEATURES

- *mesh* (20541 x 2 *matrix*): x and y coordinates of depth and velocity measurements.
- *Z* (20541 *x* 1 *vector*): Depth at each *mesh* point.
- $velocity_{prof}$ (41082 x 1 vector): x and y surface velocity components at each mesh point with white Gaussian noise added.
- Q_b (scalar): Volumetric flow.
- z_f (scalar): Free surface elevation.

DISCUSSION

- All 3 architectures exceeded PCGA accuracy baseline (0.7 m RMSE) [2] by 61% or more.
- All 3 exceeded PCGA prediction speed baseline (1 hour) by 4 orders of magnitude.
- Unlike numerical/analytics solutions, boundary conditions were mostly irrelevant.
- All 3 architectures roughly equivalent in accuracy, but fully-connected architecture was fastest.

FUTURE WORK

- Need to iterate architectures on a machine with more memory to overcome hyperparameter tuning limits.
- Training should be performed on larger synthetic datasets.
- Training should be performed on noisier real-world data, and the resulting models deployed for field use.

REFERENCES

- [1] Adaptive Hydraulics, https://chl.erdc.dren.mil/chladh, Accessed: October 6, 2019.
- [2] Lee, Jonghyun & Ghorbanidehno, Hojat & Farthing, Matthew & Hesser, Tyler & Darve, Eric & Kitanidis, Peter. (2018). Riverine Bathymetry Imaging With Indirect Observations. Water Resources Research. 54. 10.1029/2017WR021649.