



Categorization of seen images from brain activity using sequence models

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Motivation

Background

- The **human visual system** is incredibly complex and is not yet fully understood how it can **recognize objects**.
- For biologically-inspired deep learning models for visual recognition to continue to be successful, we must study the brain further.

Problem

- Many studies have **decoded object category** from visual brain activity, but most do not incorporate **temporal information** of fMRI.

Approach

- We apply an **LSTM classifier** to predict seen **object category** from the brain activity of visual areas using **fMRI**.

Methods

Dataset

- BOLD5000**: 4 subjects were shown images from **ImageNet**, **COCO**, and **Scene UNderstanding (SUN)** in the scanner.
- Images were labeled with three super categories: **Animal**, **Artifact**, **Scene**.
- fMRI timeseries was extracted from visual areas: **parahippocampal place area**, **retrosplenial complex**, **occipital place area**, **lateral occipital complex**, and **early visual area** in each hemisphere, resulting in ten total ROIs per subject
- 13136 samples x 5 timepoints/TRs x 6960 total voxels

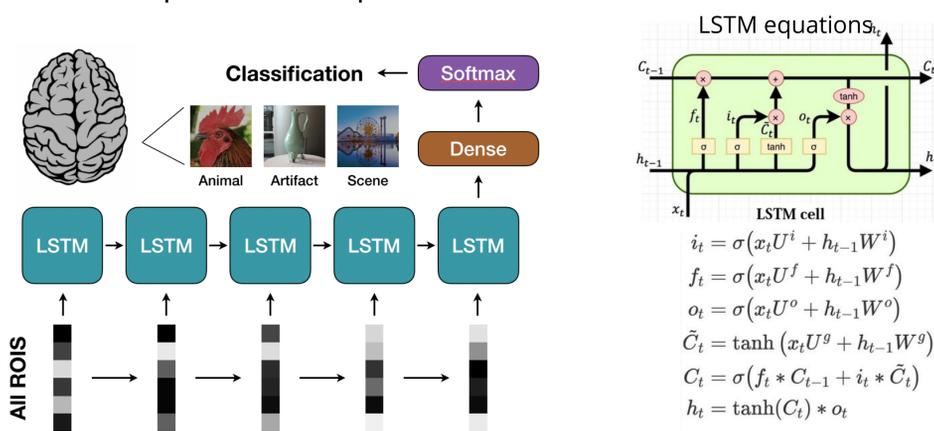
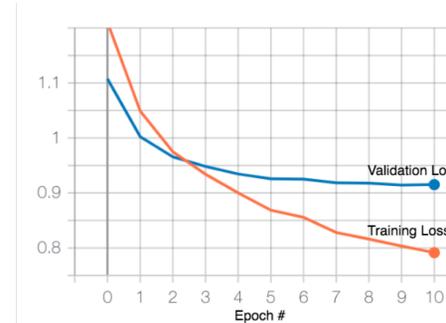
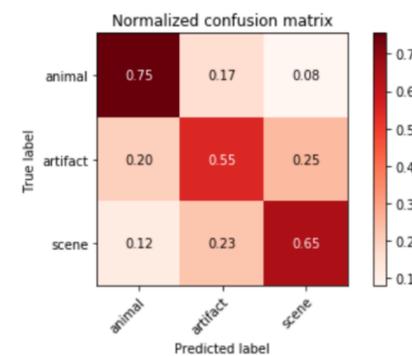
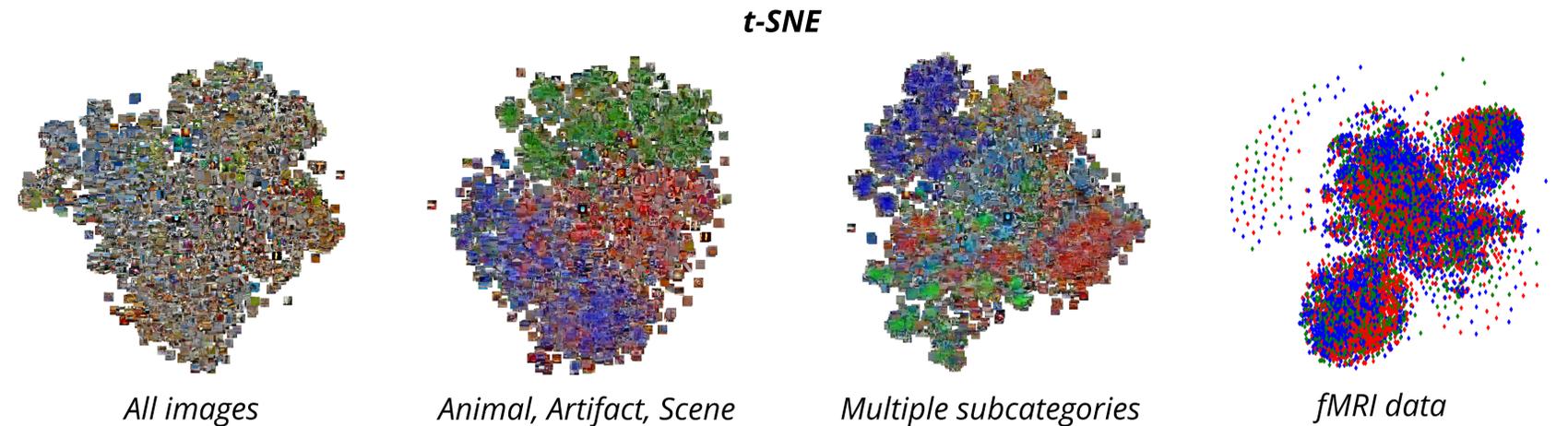


Figure 1: LSTM classifier model. Dropout was including before the dense layer. The optimal model after hyperparameter tuning had an LSTM size of 12 units, dense 32, dropout of 49%, recurrent dropout of 55%, Adam optimizer with learning rate 0.0016, decay 0.001, and batch size of 208.

	Animal	Artifact	Scene	Subject Total
Subject 1	1227	1014	1420	3661
Subject 2	1227	1014	1420	3661
Subject 3	1227	1014	1420	3661
Subject 4	726	585	842	2153
Total	4407	3627	5102	13136

Table 1: Number of images from each class shown to each subjects.

Results and Discussion



Results:

- High noise levels in fMRI with small sample size require high dropout rate to prevent overfitting
- Achieve **68% accuracy** with **65% average F1 score**.
- Subjects have different distributions. Best performance on subject 1.
- Best performance: Animal category, Worst performance: Artifact category.

Iteration	learning rate	Input dropout	Recurrent dropout	Batch size	LSTM hidden units	Val loss	Val accuracy
16	0.2317	0.54	0.27	234	4	1.14	0.581
28	0.0031	0.6	0.38	94	25	0.918	0.673
37	0.0016	0.49	0.55	208	12	0.906	0.675
39	0.0618	0.63	0.04	238	43	1.037	0.605
60	0.1296	0.27	0.39	62	155	1.29	0.325
81	0.0034	0.59	0.01	236	202	0.918	0.677
83	0.0980	0.18	0.33	57	248	1.297	0.396

	Weighted Loss			Normal Loss		
	Precision	Recall	F1 Score	Precision	Recall	F1 Score
Animal	0.70	0.75	0.73	0.70	0.79	0.74
Artifact	0.52	0.55	0.53	0.55	0.51	0.53
Scene	0.73	0.65	0.69	0.73	0.69	0.71

	Subject 1	Subject 2	Subject 3	Subject 4	All Subjects
Training Size	2928	2928	2928	1722	10508
Validation Size	733	733	733	431	2628
Training Loss	0.720	0.749	0.747	0.689	0.793
Validation Loss	0.777	0.983	0.928	0.943	0.912
Training Accuracy	0.756	0.747	0.749	0.773	0.719
Validation Accuracy	0.746	0.648	0.664	0.654	0.675

Future Directions

- Acquiring more fMRI data from similar studies can help significantly **reduce our overfitting**
- Combining an LSTM with a generator network or autoencoder can allow use to **generate images from fMRI data directly**

References

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